3.11: Deterministic Finite Automata

In this section, we study the third of our more restricted kinds of finite automata: deterministic finite automata.

Definition of DFAs

A deterministic finite automaton (DFA) M is a finite automaton such that:

- $T_M \subseteq \{q, x \rightarrow r \mid q, r \in \text{Sym and } x \in \text{Str and } |x| = 1\}$; and
- for all $q \in Q_M$ and $a \in alphabet M$, there is a unique $r \in Q_M$ such that $q, a \rightarrow r \in T_M$.

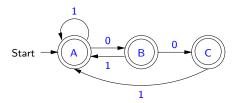
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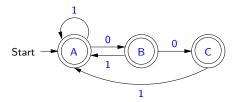
We write **DFA** for the set of all deterministic finite automata. Thus **DFA** \subsetneq **NFA** \subsetneq **EFA** \subsetneq **FA**.

Let M be the finite automaton



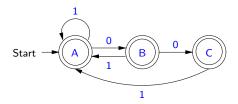
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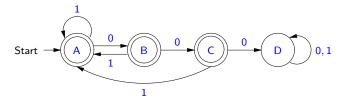
Then $L(M) = \{ w \in \{0,1\}^* \mid 000 \text{ is not a substring of } w \}$. Is M a DFA?

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Then $L(M)=\{w\in\{0,1\}^*\mid 000 \text{ is not a substring of } w\}$. Is M a DFA? No. M is an NFA. But $0\in \mathbf{alphabet}\ M$ and there is no transition of the form $\mathsf{C},0\to r$.

We can make M into a DFA by adding a dead state D:



We will never need more than one dead state in a DFA.

Properties of DFAs

The following proposition obviously holds.

Proposition 3.11.1

- For all $N \in FA$, if M iso N, then N is a DFA.
- For all bijections f from Q_M to some set of symbols, renameStates(M, f) is a DFA.
- renameStatesCanonically M is a DFA.

Proposition 3.11.2

Suppose M is a DFA. For all $q \in Q_M$ and $w \in (alphabet M)^*$, $|\Delta_M(\{q\}, w)| =$

Proof. An easy left string induction on w. \Box

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Because of Proposition 3.11.2, we can define the transition function δ_M for M, $\delta_M \in Q_M \times (\text{alphabet } M)^* \to Q_M$, by:

 $\delta_M(q, w) = \text{the unique } r \in Q_M \text{ such that } r \in \Delta_M(\{q\}, w).$

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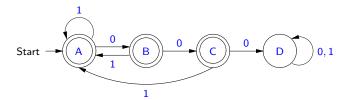
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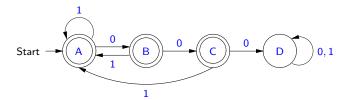
We sometimes abbreviate $\delta_M(q, w)$ to $\delta(q, w)$.

For example, if M is the DFA



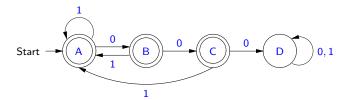
- $\delta(A, \%) =$
- $\delta(A, 0100) =$
- $\delta(B,000100) =$

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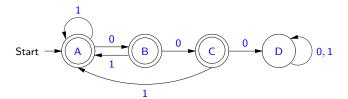
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Proposition 3.11.3

- (1) For all $q \in Q_M$, $\delta_M(q, \%) =$
- (2) For all $q \in Q_M$ and $a \in alphabet M$, $\delta_M(q, a) = the unique <math>r \in Q_M$ such that
- (3) For all $q \in Q_M$ and $x, y \in (alphabet M)^*$, $\delta_M(q, xy) =$

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- (1) For all $q \in Q_M$, $\delta_M(q, \%) = q$.
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- (3) For all $q \in Q_M$ and $x, y \in (alphabet M)^*$, $\delta_M(q, xy) = \delta_M(\delta_M(q, x), y)$.

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Suppose M is a DFA. By part (2) of the proposition, we have that, for all $q, r \in Q_M$ and $a \in \mathbf{alphabet} M$,

$$\delta_M(q,a) = r$$
 iff $q, a \rightarrow r \in T_M$.

Proposition 3.11.4

$$L(M) = \{ w \in (\text{alphabet } M)^* \mid \delta_M(s_M, w) \quad A_M \}.$$

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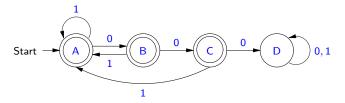
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The preceding propositions give us an efficient algorithm for checking whether a string is accepted by a DFA. For example, suppose M is the DFA



To check whether 0100 is accepted by M, we need to determine whether $\delta(A, 0100) \in \{A, B, C\}$.

We have that:

$$\delta(A, 0100) = \delta(\delta(A, 0), 100)$$
=
=
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We have that:

$$\delta(A, 0100) = \delta(\delta(A, 0), 100)$$
 $= \delta(B, 100)$
 $= \delta(\delta(B, 1), 00)$
 $=$
 $=$
 $=$
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 $=$
 $=$
 \in

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We have that:

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$$= \delta(B, 0)$$

$$= C$$

$$\in \{A, B, C\}.$$

Proving the Correctness of DFAs

Since every DFA is an FA, we could prove the correctness of DFAs using the techniques that we have already studied.

But it turns out that giving a separate proof that enough is accepted by a DFA is unnecessary—it will follow from the proof that everything accepted is wanted.

Proposition 3.11.5

Suppose M is a DFA. Then, for all $w \in (\mathbf{alphabet}\ M)^*$ and $q \in Q_M$,

$$w \in \Lambda_{M,q}$$
 iff $\delta_M(s_M, w) = q$.

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We already know that, if M is an FA, then $L(M) = \bigcup \{ \Lambda_q \mid q \in A_M \}.$

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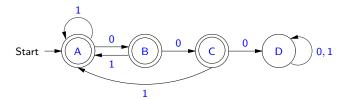
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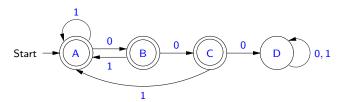
- (1) (alphabet M)* = $\bigcup \{ \Lambda_q \mid q \in Q_M \}$.
- (2) For all $q, r \in Q_M$, if $q \neq r$, then $\Lambda_q \cap \Lambda_r = \emptyset$.

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Note that, for all $w \in \{0,1\}^*$:

- $w \in X$ iff 000 is not a substring of w; and
- $w \notin X$ iff 000 is a substring of w.

- (A) for all $w \in \Lambda_A$,
- (B) for all $w \in \Lambda_B$,
- (C) for all $w \in \Lambda_C$,
- (D) for all $w \in \Lambda_D$,

- (A) for all $w \in \Lambda_A$, $w \in X$ and
- (B) for all $w \in \Lambda_B$,
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- (A) for all $w \in \Lambda_A$, $w \in X$ and 0 is not a suffix of w;
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First, we use induction on Λ , to prove that:

- (A) for all $w \in \Lambda_A$, $w \in X$ and 0 is not a suffix of w;
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- (B, 0 \rightarrow C) Suppose $w \in \Lambda_B$, and assume the inductive hypothesis: $w \in X$ and 0, but not 00, is a suffix of w. We must show that $w0 \in X$ and 00 is a suffix of w0.

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- (C, 0 \rightarrow D) Suppose $w \in \Lambda_{C}$, and assume the inductive hypothesis: $w \in X$ and 00 is a suffix of w. We must show that $w0 \notin X$. Because 00 is a suffix of w, we have that 000 is a suffix of w0. Thus $w0 \notin X$.
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Now, we use the result of our induction on Λ to show that L(M) = X.

• $(L(M) \subseteq X)$

• $(X \subseteq L(M))$

- ($L(M) \subseteq X$) Suppose $w \in L(M)$. Because $A_M = \{A, B, C\}$, we have that $w \in L(M) = \Lambda_A \cup \Lambda_B \cup \Lambda_C$. Thus, by parts (A)–(C), we have that $w \in X$.
- $(X \subseteq L(M))$

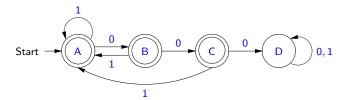
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- $(X \subseteq L(M))$ Suppose $w \in X$. Since $X \subseteq \{0,1\}^*$, we have that $w \in \{0,1\}^*$.

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- $(X \subseteq L(M))$ Suppose $w \in X$. Since $X \subseteq \{0,1\}^*$, we have that $w \in \{0,1\}^*$. Suppose, toward a contradiction, that $w \notin L(M)$. Because $w \notin L(M) = \Lambda_A \cup \Lambda_B \cup \Lambda_C$ and $w \in \{0,1\}^* = (\text{alphabet } M)^* = \Lambda_A \cup \Lambda_B \cup \Lambda_C \cup \Lambda_D$, we must have that

- $(L(M) \subseteq X)$ Suppose $w \in L(M)$. Because $A_M = \{A, B, C\}$, we have that $w \in L(M) = \Lambda_A \cup \Lambda_B \cup \Lambda_C$. Thus, by parts (A)–(C), we have that $w \in X$.
- $(X \subseteq L(M))$ Suppose $w \in X$. Since $X \subseteq \{0,1\}^*$, we have that $w \in \{0,1\}^*$. Suppose, toward a contradiction, that $w \not\in L(M)$. Because $w \not\in L(M) = \Lambda_A \cup \Lambda_B \cup \Lambda_C$ and $w \in \{0,1\}^* = (\text{alphabet } M)^* = \Lambda_A \cup \Lambda_B \cup \Lambda_C \cup \Lambda_D$, we must have that $w \in \Lambda_D$. But then part (D) tells us that $w \not\in X$ —contradiction. Thus $w \in L(M)$.

Simplification of DFAs

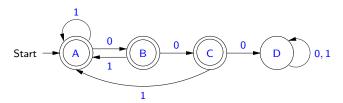
Let M be our example DFA



Is *M* simplified?

Simplification of DFAs

Let M be our example DFA



Is M simplified? No, since the state D is dead. But if we get rid of D, then we won't have a DFA anymore.

Thus, we will need:

- a notion of when a DFA is simplified that is more liberal than our standard notion;
- a corresponding simplification procedure for DFAs.

Definition of Deterministically Simplified

We say that a DFA M is deterministically simplified iff

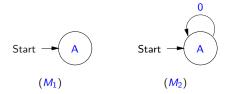
- every element of Q_M is reachable; and
- at most one element of Q_M is dead.

Definition of Deterministically Simplified

We say that a DFA M is deterministically simplified iff

- every element of Q_M is reachable; and
- at most one element of Q_M is dead.

For example, the following DFAs, which both accept \emptyset , are both deterministically simplified:



A Simplification Algorithm for DFAs

We define a simplification algorithm for DFAs that takes in

- a DFA M and
- an alphabet Σ

and returns a DFA N such that

- N is deterministically simplified,
- $N \approx M$,
- alphabet $N = alphabet(L(M)) \cup \Sigma$, and
- if $\Sigma \subseteq \operatorname{alphabet}(L(M))$, then $|Q_N| \leq |Q_M|$.

The algorithm begins by letting the FA M' be **simplify** M, i.e., the result of running our simplification algorithm for FAs on M. M' will have the following properties:

- $Q_{M'} \subseteq Q_M$ and $T_{M'} \subseteq T_M$;
- M' is simplified;
- $M' \approx M$:
- alphabet M' = alphabet(L(M')) = alphabet(L(M)); and
- for all $q \in Q_{M'}$ and $a \in alphabet M'$, there is at most one $r \in Q_{M'}$ such that $q, a \to r \in T_{M'}$ (this property holds since

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- M' is simplified;
- $M' \approx M$;
- alphabet M' = alphabet(L(M')) = alphabet(L(M)); and
- for all $q \in Q_{M'}$ and $a \in \operatorname{alphabet} M'$, there is at most one $r \in Q_{M'}$ such that $q, a \to r \in T_{M'}$ (this property holds since M is a DFA and $Q_{M'} \subseteq Q_M$ and $T_{M'} \subseteq T_M$).

Let $\Sigma' = \operatorname{alphabet} M' \cup \Sigma = \operatorname{alphabet}(L(M)) \cup \Sigma$. If M' is a DFA and alphabet $M' = \Sigma'$, the algorithm returns M' as its DFA, N. Because M' is simplified, all states of M' are reachable, and either M' has no dead states, or it consists of a single dead state (the start state). In either case, M' is deterministically simplified. Because $Q_{M'} \subseteq Q_M$, we have $|Q_N| \leq |Q_M|$.

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Otherwise, it must turn M' into a DFA whose alphabet is Σ' . We have that

- alphabet $M' \subseteq \Sigma'$; and
- for all $q \in Q_{M'}$ and $a \in \Sigma'$, there is at most one $r \in Q_{M'}$ such that $q, a \to r \in T_{M'}$.

Since M' is simplified, there are two cases to consider.

If M' has no accepting states, then $s_{M'}$ is the only state of M' and M' has no transitions. Thus the DFA N returned by the algorithm is defined by:

- $Q_N = Q_{M'} = \{s_{M'}\};$
- $s_N = s_{M'}$;
- $A_N = A_{M'} = \emptyset$; and
- $T_N = \{ s_{M'}, a \rightarrow s_{M'} \mid a \in \Sigma' \}.$

In this case, we have that $|Q_N| \leq |Q_M|$.

Alternatively, M' has at least one accepting state, so that M' has no dead states. (Consider the case when $\Sigma \subseteq \operatorname{alphabet}(L(M))$, so that $\Sigma' = \operatorname{alphabet}(L(M)) = \operatorname{alphabet} M'$. Suppose, toward a contradiction, that $Q_{M'} = Q_M$, so that all elements of Q_M are useful. Then $s_{M'} = s_M$ and $A_{M'} = A_M$. And $T_{M'} = T_M$, since no transitions of a DFA are redundant. Hence M' = M, so that M' is a DFA with alphabet Σ' —a contradiction. Thus $Q_{M'} \subseteq Q_M$.)

Thus the DFA N returned by the algorithm is defined by:

- $Q_N = Q_{M'} \cup \{\langle \text{dead} \rangle\}$ (enough brackets are put around $\langle \text{dead} \rangle$ so that it's not in $Q_{M'}$);
- $s_N = s_{M'}$;
- $A_N = A_{M'}$; and
- $T_N = T_{M'} \cup T'$, where T' is the set of all transitions $q, a \rightarrow \langle \text{dead} \rangle$ such that either

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- $A_N = A_{M'}$; and
- $T_N = T_{M'} \cup T'$, where T' is the set of all transitions $q, a \rightarrow \langle \text{dead} \rangle$ such that either
 - $q \in Q_{M'}$ and $a \in \Sigma'$, but there is no $r \in Q_{M'}$ such that $q, a \rightarrow r \in T_{M'}$; or
 - $q = \langle \text{dead} \rangle$ and $a \in \Sigma'$.

(If $\Sigma \subseteq alphabet(L(M))$, then $|Q_N| \leq |Q_M|$.)

Definition of determSimplify Function

We define a function **determSimplify** \in **DFA** \times **Alp** \rightarrow **DFA** by: **determSimplify**(M, Σ) is the result of running the above algorithm on M and Σ .

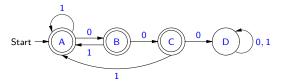
Theorem 3.11.8

For all $M \in \mathbf{DFA}$ and $\Sigma \in \mathbf{Alp}$:

- determSimplify(M, ∑) is deterministically simplified;
- determSimplify $(M, \Sigma) \approx M$;
- alphabet(determSimplify(M, Σ)) = alphabet(L(M)) $\cup \Sigma$; and
- if $\Sigma \subseteq \operatorname{alphabet}(L(M))$, then $|Q_{\operatorname{determSimplify}(M,\Sigma)}| \leq |Q_M|$.

Example DFA Simplification

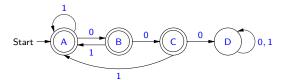
For example, suppose M is the DFA



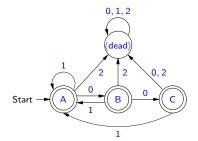
Then $determSimplify(M, \{2\})$ is the DFA

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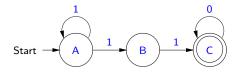


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Converting NFAs to DFAs

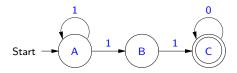
Suppose M is the NFA



How can we convert M into a DFA?

Converting NFAs to DFAs

Suppose M is the NFA



How can we convert M into a DFA?

Our approach will be to convert M into a DFA N whose states represent the elements of the set

$$\{ \Delta_M(\{A\}, w) \mid w \in \{0, 1\}^* \}.$$

For example, one the states of N will be $\langle A, B \rangle$, which represents $\{A, B\} = \Delta_M(\{A\}, 1)$. This is the state that our DFA will be in after processing 1 from the start state.

A Proposition About \triangle for NFAs

Proposition 3.11.10

Suppose M is an NFA.

- (1) For all $P \subseteq Q_M$, $\Delta_M(P, \%) = P$.
- (2) For all $P \subseteq Q_M$ and $a \in \mathbf{alphabet} M$, $\Delta_M(P, a) = \{ r \in Q_M \mid p, a \to r \in T_M, \text{ for some } p \in P \}.$
- (3) For all $P \subseteq Q_M$ and $x, y \in (alphabet M)^*$, $\Delta_M(P, xy) = \Delta_M(\Delta_M(P, x), y)$.

Representing Finite Sets of Symbols as Symbols

Given a finite set of symbols P, we write \overline{P} for the symbol

$$\langle a_1, \ldots, a_n \rangle$$
,

where a_1, \ldots, a_n are all of the elements of P, in order according to our ordering on **Sym**, and without repetition. For example, $\overline{\{B,A\}} = \langle A,B \rangle$ and $\overline{\emptyset} = \langle \rangle$.

It is easy to see that, if P and R are finite sets of symbols, then $\overline{P} = \overline{R}$ iff P = R.

Our NFA to DFA Conversion Algorithm

We convert an NFA M into a DFA N as follows. First, we generate the least subset X of $\mathcal{P} Q_M$ such that:

- $\{s_M\} \in X$;
- for all $P \in X$ and $a \in \mathbf{alphabet} M$, $\Delta_M(P, a) \in X$.

Thus $|X| \leq 2^{|Q_M|}$.

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Then we define the DFA N as follows:

- $Q_N = \{ \overline{P} \mid P \in X \};$
- $s_N = \overline{\{s_M\}} = \langle s_M \rangle$;
- $A_N = \{ \overline{P} \mid P \in X \text{ and } P \cap A_M \neq \emptyset \};$
- $T_N = \{ (\overline{P}, a, \overline{\Delta_M(P, a)}) \mid P \in X \text{ and } a \in \text{alphabet } M \}.$

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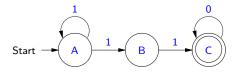
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- $T_N = \{ (\overline{P}, a, \overline{\Delta_M(P, a)}) \mid P \in X \text{ and } a \in \text{alphabet } M \}.$

Then N is a DFA with alphabet alphabet M and, for all $P \in X$ and $a \in alphabet M$, $\delta_N(\overline{P}, a) = \overline{\Delta_M(P, a)}$.

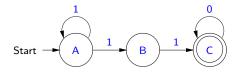
Suppose M is the NFA



Let's work out what the DFA N is.

• To begin with, $\{A\} \in X$, so that $\langle A \rangle \in Q_N$. And $\langle A \rangle$ is the start state of N. It is not an accepting state, since $A \not\in A_M$.

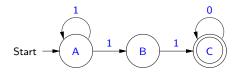
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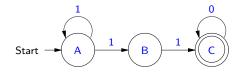
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Let's work out what the DFA N is.

- To begin with, $\{A\} \in X$, so that $\langle A \rangle \in Q_N$. And $\langle A \rangle$ is the start state of N. It is not an accepting state, since $A \notin A_M$.
- Since $\{A\} \in X$, and $\Delta(\{A\}, 0) = \emptyset$, we add \emptyset to X, $\langle \rangle$ to Q_N and $\langle A \rangle, 0 \to \langle \rangle$ to T_N . Since $\{A\} \in X$, and $\Delta(\{A\}, 1) =$

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 - Since $\{A\} \in X$, and $\Delta(\{A\}, 1) = \{A, B\}$, we add $\{A, B\}$ to X, $\langle A, B \rangle$ to Q_N and $\langle A \rangle, 1 \rightarrow \langle A, B \rangle$ to T_N .

• Since $\emptyset \in X$, $\Delta(\emptyset,0) = \emptyset$ and $\emptyset \in X$, we don't have to add anything to X or Q_N , but we add $\langle \rangle, 0 \to \langle \rangle$ to T_N . Since $\emptyset \in X$, $\Delta(\emptyset,1) = \emptyset$ and $\emptyset \in X$, we don't have to add anything to X or Q_N , but we add $\langle \rangle, 1 \to \langle \rangle$ to T_N .

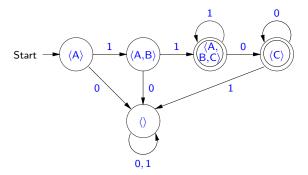
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• Since $\{A,B,C\} \in X$ and $\Delta(\{A,B,C\},0) = \emptyset \cup \emptyset \cup \{C\} = \{C\}$, we add $\{C\}$ to X, $\langle C \rangle$ to Q_N and $\langle A,B,C \rangle,0 \to \langle C \rangle$ to T_N . Since $\{C\}$ contains one of M's accepting states, we add $\langle C \rangle$ to A_N . Since $\{A,B,C\} \in X$, $\Delta(\{A,B,C\},1) = \{A,B\} \cup \{C\} \cup \emptyset = \{A,B,C\}$ and $\{A,B,C\} \in X$, we don't have to add anything to X or Q_N , but we add $\langle A,B,C \rangle,1 \to \langle A,B,C \rangle$ to T_N .

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Since there are no more elements to add to \boldsymbol{X} , we are done. Thus, the DFA \boldsymbol{N} is



Lemma 3.11.11

For all $w \in (alphabet M)^*$:

- $\Delta_M(\{s_M\}, w) \in X$; and
- $\delta_N(s_N, w) = \overline{\Delta_M(\{s_M\}, w)}$.

(Basis Step) We have that
$$\Delta_M(\{s_M\},\%) = \{s_M\} \in X$$
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- $\delta_N(s_N, w) = \overline{\Delta_M(\{s_M\}, w)}$.

(Basis Step) We have that
$$\Delta_M(\{s_M\},\%) = \{s_M\} \in X$$
 and $\delta_N(s_N,\%) = s_N = \overline{\{s_M\}} =$.

Lemma 3.11.11

For all $w \in (alphabet M)^*$:

- $\Delta_M(\{s_M\}, w) \in X$; and
- $\delta_N(s_N, w) = \overline{\Delta_M(\{s_M\}, w)}$.

(Basis Step) We have that
$$\Delta_M(\{s_M\}, \%) = \{s_M\} \in X$$
 and $\delta_N(s_N, \%) = s_N = \overline{\{s_M\}} = \overline{\Delta_M(\{s_M\}, \%)}$.

```
Proof (cont.). (Inductive Step) Suppose a \in \operatorname{alphabet} M and w \in (\operatorname{alphabet} M)^*. Assume the inductive hypothesis: \Delta_M(\{s_M\}, w) \in X and \delta_N(s_N, w) = \overline{\Delta_M(\{s_M\}, w)}. Since \Delta_M(\{s_M\}, w) \in X and a \in \operatorname{alphabet} M, we have that \Delta_M(\{s_M\}, wa) = \Delta_M(\Delta_M(\{s_M\}, w), a) \in X. Thus \delta_N(s_N, wa) =
```

```
Proof (cont.). (Inductive Step) Suppose a \in alphabet M and
w \in (alphabet M)^*. Assume the inductive hypothesis:
\Delta_M(\{s_M\}, w) \in X and \delta_N(s_N, w) = \Delta_M(\{s_M\}, w).
Since \Delta_M(\{s_M\}, w) \in X and a \in alphabet M, we have that
\Delta_M(\{s_M\}, wa) = \Delta_M(\Delta_M(\{s_M\}, w), a) \in X. Thus
         \delta_N(s_N, wa) = \delta_N(\delta_N(s_N, w), a)
```

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Proof (cont.). (Inductive Step) Suppose $a \in alphabet M$ and $w \in (alphabet M)^*$. Assume the inductive hypothesis: $\Delta_M(\{s_M\}, w) \in X$ and $\delta_N(s_N, w) = \Delta_M(\{s_M\}, w)$. Since $\Delta_M(\{s_M\}, w) \in X$ and $a \in alphabet M$, we have that $\Delta_M(\{s_M\}, wa) = \Delta_M(\Delta_M(\{s_M\}, w), a) \in X$. Thus $\delta_N(s_N, wa) = \delta_N(\delta_N(s_N, w), a)$ $=\delta_N(\overline{\Delta_M(\{s_M\},w)},a)$ (ind. hyp.) =

Proof (cont.). (Inductive Step) Suppose $a \in alphabet M$ and $w \in (alphabet M)^*$. Assume the inductive hypothesis: $\Delta_M(\{s_M\}, w) \in X$ and $\delta_N(s_N, w) = \Delta_M(\{s_M\}, w)$. Since $\Delta_M(\{s_M\}, w) \in X$ and $a \in alphabet M$, we have that $\Delta_M(\{s_M\}, wa) = \Delta_M(\Delta_M(\{s_M\}, w), a) \in X$. Thus $\delta_N(s_N, wa) = \delta_N(\delta_N(s_N, w), a)$ $=\delta_N(\overline{\Delta_M(\{s_M\},w)},a)$ (ind. hyp.) $=\overline{\Delta_M(\Delta_M(\{s_M\},w),a)}$

Proof (cont.). (Inductive Step) Suppose $a \in alphabet M$ and $w \in (alphabet M)^*$. Assume the inductive hypothesis: $\Delta_M(\{s_M\}, w) \in X$ and $\delta_N(s_N, w) = \Delta_M(\{s_M\}, w)$. Since $\Delta_M(\{s_M\}, w) \in X$ and $a \in alphabet M$, we have that $\Delta_M(\{s_M\}, wa) = \Delta_M(\Delta_M(\{s_M\}, w), a) \in X$. Thus $\delta_N(s_N, wa) = \delta_N(\delta_N(s_N, w), a)$ $=\delta_N(\overline{\Delta_M(\{s_M\},w)},a)$ (ind. hyp.) $=\overline{\Delta_M(\Delta_M(\{s_M\},w),a)}$ $=\overline{\Delta_M(\{s_M\},w_a)}.$



Lemma 3.11.12

$$L(N) = L(M)$$
.

Proof. $(L(M) \subseteq L(N))$ Suppose $w \in L(M)$, so that $w \in (\text{alphabet } M)^* = (\text{alphabet } N)^*$ and $\Delta_M(\{s_M\}, w) \cap A_M \neq \emptyset$. By Lemma 3.11.11, we have that $\Delta_M(\{s_M\}, w) \in X$ and $\delta_N(s_N, w) = \overline{\Delta_M(\{s_M\}, w)}$. Since $\Delta_M(\{s_M\}, w) \in X$ and $\Delta_M(\{s_M\}, w) \cap A_M \neq \emptyset$, it follows that $\delta_N(s_N, w) = \overline{\Delta_M(\{s_M\}, w)} \in A_N$. Thus $w \in L(N)$.

L

Lemma 3.11.12

$$L(N) = L(M)$$
.

```
w \in (alphabet M)^* = (alphabet N)^* and
\Delta_M(\{s_M\}, w) \cap A_M \neq \emptyset. By Lemma 3.11.11, we have that
\Delta_M(\{s_M\}, w) \in X and \delta_N(s_N, w) = \overline{\Delta_M(\{s_M\}, w)}. Since
\Delta_M(\{s_M\}, w) \in X and \Delta_M(\{s_M\}, w) \cap A_M \neq \emptyset, it follows that
\delta_N(s_N, w) = \overline{\Delta_M(\{s_M\}, w)} \in A_N. Thus w \in L(N).
(L(N) \subseteq L(M)) Suppose w \in L(N), so that
w \in (alphabet N)^* = (alphabet M)^* and \delta_N(s_N, w) \in A_N. By
Lemma 3.11.11, we have that \delta_N(s_N, w) = \overline{\Delta_M(\{s_M\}, w)}. Thus
\overline{\Delta_M(\{s_M\},w)} \in A_N, so that \Delta_M(\{s_M\},w) \cap A_M \neq \emptyset. Thus
w \in L(M). \square
```

Proof. $(L(M) \subseteq L(N))$ Suppose $w \in L(M)$, so that

Conversion Function

We define a function $nfaToDFA \in NFA \rightarrow DFA$ by: nfaToDFA M is the result of running the preceding algorithm with input M.

Theorem 3.11.13

For all $M \in \mathbf{NFA}$:

- nfaToDFA $M \approx M$; and
- alphabet(nfaToDFA M) = alphabet M.

The Forlan module DFA defines an abstract type dfa (in the top-level environment) of deterministic finite automata, along with various functions for processing DFAs.

Values of type dfa are implemented as values of type fa, and the module DFA provides the following injection and projection functions

```
val injToFA : dfa -> fa
val injToEFA : dfa -> efa
val injToNFA : dfa -> nfa
val projFromFA : fa -> dfa
val projFromEFA : efa -> dfa
val projFromNFA : nfa -> dfa
```

These functions are available in the top-level environment with the names injDFAToFA, injDFAToEFA, injDFAToNFA, projFAToDFA, projEFAToDFA and projNFAToDFA.

The module DFA also defines the functions:

```
val input : string -> dfa
val determProcStr : dfa -> sym * str -> sym
val determAccepted : dfa -> str -> bool
val determSimplified : dfa -> bool
val determSimplify : dfa * sym set -> dfa
val fromNFA : nfa -> dfa
```

The last of these functions is available in the top-level environment as:

```
val nfaToDFA : nfa -> dfa
```

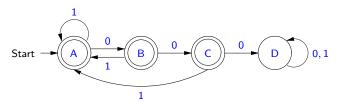
Most of the functions for processing FAs that were introduced in previous sections are inherited by DFA:

```
: string * dfa -> unit
val output
val numStates
                             : dfa -> int
val numTransitions
                            : dfa -> int
val alphabet
                             : dfa -> sym set
                             : dfa * dfa -> bool
val equal
val checkLP
                             : dfa -> lp -> unit
                             : dfa -> lp -> bool
val validLP
val isomorphism
                             : dfa * dfa * sym_rel -> bool
val findIsomorphism
                             : dfa * dfa -> sym_rel
                             : dfa * dfa -> bool
val isomorphic
val renameStates
                             : dfa * sym_rel -> dfa
val renameStatesCanonically : dfa -> dfa
```

More inherited functions:

```
val processStr : dfa -> sym set * str -> sym set
val accepted : dfa -> str -> bool
val findLP : dfa -> sym set * str * sym set -> lp
val findAcceptingLP : dfa -> str -> lp
```

Suppose dfa is the dfa

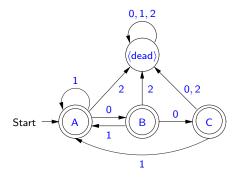


We can turn dfa into an equivalent deterministically simplified DFA whose alphabet is the union of the alphabet of the language of dfa and $\{2\}$, i.e., whose alphabet is $\{0,1,2\}$, as follows.

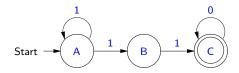
```
- val dfa' = DFA.determSimplify(dfa, SymSet.input "");
@ 2
@ .
val dfa' = - : dfa
```

```
- DFA.output("", dfa');
{states} A, B, C, <dead> {start state} A
{accepting states} A, B, C
{transitions}
A, O -> B; A, 1 -> A; A, 2 -> <dead>; B, O -> C;
B, 1 -> A; B, 2 -> <dead>; C, O -> <dead>; C, 1 -> A;
C, 2 -> <dead>; <dead>, O -> <dead>;
<dead>, 1 -> <dead>;
<dead>, 1 -> <dead>;
<dead>, 2 -> <dead>
val it = () : unit
```

Thus dfa' is



Suppose that nfa is the nfa



We can convert nfa to a DFA as follows:

```
- val dfa = nfaToDFA nfa;
val dfa = - : dfa
```

```
- DFA.output("", dfa);

{states} <>, <A>, <C>, <A,B>, <A,B,C>

{start state} <A> {accepting states} <C>, <A,B,C>

{transitions}

<>, 0 -> <>; <>, 1 -> <>; <A>, 0 -> <>;

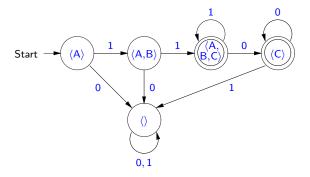
<A>, 1 -> <A,B>; <C>, 0 -> <C>; <C>, 1 -> <>;

<A,B>, 0 -> <>; <A,B>, 1 -> <A,B,C>;

<A,B,C>, 0 -> <C>; <A,B,C>, 1 -> <A,B,C>

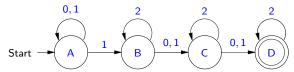
val it = () : unit
```

Thus dfa is



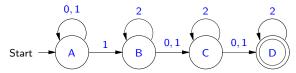
Finally, we see an example in which an NFA with 4 states is converted to a DFA with $2^4 = 16$ states.

Suppose nfa' is the NFA



Finally, we see an example in which an NFA with 4 states is converted to a DFA with $2^4 = 16$ states.

Suppose nfa' is the NFA



We can convert nfa' into a DFA, as follows:

```
- val dfa' = nfaToDFA nfa';
val dfa' = - : dfa
- DFA.numStates dfa';
val it = 16 : int
```

In Section 3.13, we will use Forlan to show that there is no DFA with fewer than 16 states that accepts the language accepted by nfa' and dfa'.