# CS 516—Software Foundations via Formal Languages—Spring 2022

# Problem Set 2

#### Model Answers

#### Problem 1

## Part (a)

It will suffice to use induction on X to show that, for all  $w \in X$ ,  $w \in Y$ . There are five steps to show.

- (1) We must show that  $\% \in Y$ , and this follows since  $\% \in \{0,1\}^*$  and diff % = 0.
- (2) Suppose  $x, y \in X$ , and assume the inductive hypothesis:  $x, y \in Y$ . We must show that  $0x0y1 \in Y$ . Because  $x, y \in Y$ , it follows that  $0x0y1 \in \{0, 1\}^*$ . And, since  $x, y \in Y$ , we have that  $\mathbf{diff}(x) = 0 = \mathbf{diff}(x)$ , so that  $\mathbf{diff}(0x0y1) = \mathbf{diff}(0x) + \mathbf{diff}(0x) +$
- (3) Suppose  $x, y \in X$ , and assume the inductive hypothesis:  $x, y \in Y$ . We must show that  $0x1y0 \in Y$ . Because  $x, y \in Y$ , it follows that  $0x1y0 \in \{0, 1\}^*$ . And, since  $x, y \in Y$ , we have that  $\mathbf{diff}(x) = 0 = \mathbf{diff}(x)$ , so that  $\mathbf{diff}(0x1y0) = \mathbf{diff}(0x) + \mathbf{diff}(0x) +$
- (4) Suppose  $x, y \in X$ , and assume the inductive hypothesis:  $x, y \in Y$ . We must show that  $1x0y0 \in Y$ . Because  $x, y \in Y$ , it follows that  $1x0y0 \in \{0,1\}^*$ . And, since  $x, y \in Y$ , we have that  $\mathbf{diff} \ x = 0 = \mathbf{diff} \ y$ , so that  $\mathbf{diff} \ (1x0y0) = \mathbf{diff} \ 1 + \mathbf{diff} \ x + \mathbf{diff} \ 0 + \mathbf{diff} \ y + \mathbf{diff} \ 0 = -2 + 0 + 1 + 0 + 1 = 0$ , completing the proof that  $1x0y0 \in Y$ .
- (5) Suppose  $x, y \in X$ , and assume the inductive hypothesis:  $x, y \in Y$ . We must show that  $xy \in Y$ . Because  $x, y \in Y$ , it follows that  $xy \in \{0,1\}^*$ . And, since  $x, y \in Y$ , we have that  $\mathbf{diff}(xy) = \mathbf{diff}(xy) = \mathbf{diff}$

## Part (b)

We begin by proving a useful lemma:

### Lemma PS2.1.1

For all  $w \in \{0,1\}^*$ , if diff  $w \ge 1$ , then w = x0y, for some  $x,y \in \{0,1\}^*$  such that diff x = 0 and diff y = diff w - 1.

**Proof.** Suppose  $w \in \{0,1\}^*$  and  $\mathbf{diff} w \geq 1$ . Let  $u \in \{0,1\}^*$  be the shortest prefix of w such that  $\mathbf{diff} u \geq 1$ , and let  $y \in \{0,1\}^*$  be such that w = uy. Then  $u \neq \%$ , so that u = xb for some  $x \in \{0,1\}^*$  and  $b \in \{0,1\}$ . Thus w = uy = xby. Since x is a shorter prefix of w than u, we have that  $\mathbf{diff} x < 0$ .

Suppose, toward a contradiction, that b = 1. Then  $\operatorname{diff} x + -2 = \operatorname{diff}(x1) = \operatorname{diff}(xb) = \operatorname{diff} u \ge 1$ , so that  $\operatorname{diff} x \ge 3$ —contradiction. Thus b = 0.

Summarizing, we have that u = xb = x0, w = uy = x0y,  $\mathbf{diff}\ u \ge 1$ ,  $\mathbf{diff}\ w \ge 1$  and  $\mathbf{diff}\ x \le 0$ . Since  $\mathbf{diff}\ x+1 = \mathbf{diff}(x0) = \mathbf{diff}\ u \ge 1$ , we have that  $\mathbf{diff}\ x \ge 0$ . But  $\mathbf{diff}\ x \le 0$ , and thus  $\mathbf{diff}\ x = 0$ . Finally, since  $\mathbf{diff}\ w = \mathbf{diff}(x0y) = 0 + 1 + \mathbf{diff}\ y = 1 + \mathbf{diff}\ y$ , we have that  $\mathbf{diff}\ y = \mathbf{diff}\ w - 1$ .

Now, we use the lemma to prove that  $Y \subseteq X$ . Since  $Y \subseteq \{0,1\}^*$ , it will suffice to show that, for all  $w \in \{0,1\}^*$ ,

if 
$$w \in Y$$
, then  $w \in X$ .

We proceed by strong string induction. Suppose  $w \in \{0,1\}^*$ , and assume the inductive hypothesis: for all  $x \in \{0,1\}^*$ , if x is a proper substring of w, then

if 
$$x \in Y$$
, then  $x \in X$ .

We must show that

if 
$$w \in Y$$
, then  $w \in X$ .

Suppose  $w \in Y$ . We must show that  $w \in X$ . There are three cases to consider.

- Suppose w = %. Then  $w = \% \in X$ , by part (1) of the definition of X.
- Suppose w = 0t, for some  $t \in \{0,1\}^*$ . Since 1 + diff t = diff(0t) = diff w = 0, we have that diff t = -1. Let  $u \in \{0,1\}^*$  be the shortest prefix of t such that  $\text{diff } u \leq -1$ , and let  $v \in \{0,1\}^*$  be such that t = uv. Then  $u \neq \%$ , so that u = xb for some  $x \in \{0,1\}^*$  and  $b \in \{0,1\}$ . Hence t = uv = xbv. Since x is a shorter prefix of t than u, we have that  $\text{diff } x \geq 0$ .

Suppose, toward a contradiction, that b = 0. Since diff x + 1 = diff(x0) = diff(xb) = diff(xb) = diff(xb) = -1, we have that diff  $x \le -2$ . But diff  $x \ge 0$ —contradiction. Thus b = 1.

Summarizing, we have that u = xb = x1, t = uv = x1v, w = 0t = 0x1v, diff t = -1 and diff  $u \le -1$ . Since diff  $x + -2 = diff(x1) = diff u \le -1$ , we have that diff  $x \le 1$ . But diff  $x \ge 0$ , and thus we have that diff  $x \in \{0, 1\}$ . Hence there are two sub-cases to consider.

- Suppose diff x = 0. Because -2 + diff v = 0 + -2 + diff v = diff (x1v) = diff t = -1, we have that diff v = 1. Since diff  $v \ge 1$ , Lemma PS2.1.1 tells us that v = y0z, for some  $y, z \in \{0, 1\}^*$  such that diff y = 0 and diff z = diff v 1. Hence w = 0x1v = 0x1y0z and diff z = 0. Since diff x = diff y = diff z = 0, we have that  $x, y, z \in Y$ . Because x, y and z are proper substrings of w, the inductive hypothesis tells us that  $x, y, z \in X$ . By part (3) of the definition of X, we have that  $0x1y0 \in X$ . Thus, by part (5) of the definition of X, we can conclude that  $w = 0x1y0z = (0x1y0)z \in X$ .
- Suppose diff x = 1. Since diff  $x \ge 1$ , Lemma PS2.1.1 tells us that x = s0y, for some  $s, y \in \{0, 1\}^*$  such that diff s = 0 and diff y = diff x 1. Thus diff y = 1 1 = 0 and w = 0x1v = 0s0y1v. We have that diff v = 1 + 0 + 1 + 0 + -2 + diff v = diff (0s0y1v) = diff w = 0. Since diff s = diff y = diff v = 0, we have that  $s, y, v \in Y$ . Thus, because s, y and v are proper substrings of w, the inductive hypothesis tells us that  $s, y, v \in X$ . By part (2), of the definition of X, we have  $0s0y1 \in X$ . Thus by part (5) of the definition of X, we can conclude that  $w = 0s0y1v = (0s0y1)v \in X$ .

• Suppose w = 1t, for some  $t \in \{0, 1\}^*$ . Since -2 + diff t = diff (1t) = diff w = 0, we have that diff t = 2. Because  $\text{diff } t \ge 1$ , Lemma PS2.1.1 tells us that t = x0u, for some  $x, u \in \{0, 1\}^*$  such that diff x = 0 and diff u = diff t - 1. Hence diff u = 1. Because  $\text{diff } u \ge 1$ , Lemma PS2.1.1 tells us that u = y0z, for some  $y, z \in \{0, 1\}^*$  such that diff y = 0 and diff z = diff u - 1. Hence diff z = 0.

Summarizing, we have that w = 1t = 1x0u = 1x0y0z and  $x, y, z \in Y$ . Since x, y and z are proper substrings of w, the inductive hypothesis tells us that  $x, y, z \in X$ . By part (4) of the definition of X, we have that  $1x0y0 \in X$ . Thus, by part (5) of the definition of X, we can conclude that  $w = 1x0y0z = (1x0y0)z \in X$ .

#### Problem 2

See the course website for the file ps2-explain.sml. Here is how explain was tested:

```
- use "ps2-framework.sml";
[opening ps2-framework.sml]
exception Error
val zero = - : sym
val one = - : sym
val isZero = fn : sym -> bool
val isOne = fn : sym -> bool
val \ diffSym = fn : sym \rightarrow int
val diff = fn : str -> int
val validStr = fn : str -> bool
datatype expl
 = Rule1
  | Rule2 of expl * expl
 | Rule3 of expl * expl
 | Rule4 of expl * expl
  | Rule5 of expl * expl
val strExplained = fn : expl -> str
val printExplanation = fn : expl -> unit
val test = fn : (str -> expl) -> str -> unit
val it = () : unit
- use "ps2-explain.sml";
[opening ps2-explain.sml]
val shortest = fn : (int -> bool) -> str -> str * str
val shortestPositive = fn : str -> str * str
val shortestNegative = fn : str -> str * str
val splitPositive = fn : str -> str * str
val explain = fn : str -> expl
val it = () : unit
- val doit = test explain;
val doit = fn : str -> unit
- doit(Str.fromString "%");
% is in X, by rule (1)
val it = () : unit
```

```
- doit(Str.fromString "001");
001 = 001 @ \%  is in X, by rule (5)
 001 = 0 0 % 0 0 0 % 0 1 is in X, by rule (2)
    % is in X, by rule (1)
    % is in X, by rule (1)
 % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "010");
010 = 010 @ \%  is in X, by rule (5)
 010 = 0 @ % @ 1 @ % @ 0 is in X, by rule (3)
    % is in X, by rule (1)
    % is in X, by rule (1)
 % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "100");
100 = 100 @ \%  is in X, by rule (5)
 100 = 1 0 % 0 0 0 % 0 0 is in X, by rule (4)
    % is in X, by rule (1)
    % is in X, by rule (1)
 % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "001010");
001010 = 001 @ 010 is in X, by rule (5)
 001 = 0 0 % 0 0 0 % 0 1 is in X, by rule (2)
    % is in X, by rule (1)
    % is in X, by rule (1)
 010 = 010 @ \%  is in X, by rule (5)
    010 = 0 @ % @ 1 @ % @ 0 is in X, by rule (3)
      % is in X, by rule (1)
      % is in X, by rule (1)
    % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "010100");
010100 = 010 @ 100 is in X, by rule (5)
 010 = 0 @ % @ 1 @ % @ 0 is in X, by rule (3)
    % is in X, by rule (1)
    % is in X, by rule (1)
  100 = 100 @ % is in X, by rule (5)
    100 = 1 0 % 0 0 0 % 0 0 is in X, by rule (4)
      % is in X, by rule (1)
      % is in X, by rule (1)
    % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "100001");
100001 = 100 @ 001 is in X, by rule (5)
  100 = 1 0 % 0 0 0 % 0 0 is in X, by rule (4)
    % is in X, by rule (1)
    % is in X, by rule (1)
```

```
001 = 001 @ \%  is in X, by rule (5)
    001 = 0 0 % 0 0 0 % 0 1 is in X, by rule (2)
      % is in X, by rule (1)
      % is in X, by rule (1)
    % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "100000011010");
100000011010 = 100 @ 000011010 is in X, by rule (5)
  100 = 1 0 % 0 0 0 % 0 0 is in X, by rule (4)
    % is in X, by rule (1)
    % is in X, by rule (1)
  000011010 = 000011 @ 010 is in X, by rule (5)
    000011 = 0 0 % 0 0 0 001 0 1 is in X, by rule (2)
      % is in X, by rule (1)
      001 = 001 @ \%  is in X, by rule (5)
        001 = 0 0 % 0 0 0 % 0 1 is in X, by rule (2)
          % is in X, by rule (1)
          % is in X, by rule (1)
        % is in X, by rule (1)
    010 = 010 @ % is in X, by rule (5)
      010 = 0 @ % @ 1 @ % @ 0 is in X, by rule (3)
        % is in X, by rule (1)
        % is in X, by rule (1)
      % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "110001000001000111000");
11000100001000111000 = 110001000 @ 001000111000 is in X, by rule (5)
  110001000 = 1 @ 100 @ 0 @ 100 @ 0 is in X, by rule (4)
    100 = 100 @ \%  is in X, by rule (5)
      100 = 1 @ % @ 0 @ % @ 0 is in X, by rule (4)
        % is in X, by rule (1)
        % is in X, by rule (1)
      % is in X, by rule (1)
    100 = 100 @ \%  is in X, by rule (5)
      100 = 1 0 % 0 0 0 % 0 0 is in X, by rule (4)
        % is in X, by rule (1)
        % is in X, by rule (1)
      % is in X, by rule (1)
  001000111000 = 001 @ 000111000 is in X, by rule (5)
    001 = 0 0 % 0 0 0 % 0 1 is in X, by rule (2)
      % is in X, by rule (1)
      % is in X, by rule (1)
    000111000 = 000111000 @ % is in X, by rule (5)
      000111000 = 0 @ 001 @ 1 @ 100 @ 0 is in X, by rule (3)
        001 = 001 @ \%  is in X, by rule (5)
          001 = 0 0 % 0 0 0 % 0 1 is in X, by rule (2)
            % is in X, by rule (1)
            % is in X, by rule (1)
```

Note that the last two tests produce explanations using all five rules of X's definition.